

# CLUB COMPETITIONS

## CLUB COMPETITION RULES

- Before entering any competition, a player must ensure he/she is available for Finals Weekend. A member who **continues in any** competition who knowingly cannot play on Finals Weekend will not be permitted to enter any competition the following season. When booking your holidays, please bear this in mind.
- Dress Code for all **rounds** of competitions, is greys with club or white shirt. Triples Day and Finals Weekend dress code is whites and club shirts.
- All singles competitions require a marker who must have had at least three years' bowling experience and who agrees to follow the guidance for markers that will be displayed on the notice board. A list of markers to be used for the quarter and semi-final rounds will be on the board.
- First name on comps list is the challenger. It is the responsibility of both players to arrange the match and, in a timely manner, mutually agree a marker, date and time. The challenger to be "home" on the score cards to make it easier for spectators to know who is who. This will not affect tossing for the mat.
- Competitors are responsible for reserving rinks and entering this information in the Green Availability Book — Up to **TWO** rinks are available for competitions on **CLUB NIGHTS**.
- If you do not complete your match by the round completion date the player unable to make the dates agreed forfeits the match.
- A reserve can be brought in for any team game if a player cannot play because of illness (this person must not have played in that competition). The reserve has to remain in the competition until completion. It is the Competition Secretary's responsibility to arrange a reserve.
- The junior coordinator, in consultation with the captains, will decide if a junior can play in adult competitions.
- Only full members are eligible to play in club competitions.

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<p><b><u>MEN'S CHAMPIONSHIPS</u></b></p> <p><u>4 Wood</u> Singles. Open to all men bowlers (4 woods, 21 shots to win).</p> <p><u>2 Wood</u> Singles. Open to all men bowlers (2 woods, 21 ends).</p>	<p><b><u>LADIES' CHAMPIONSHIPS</u></b></p> <p><u>4 Wood</u> Singles. Open to all lady bowlers (4 woods, 21 shots to win).</p> <p><u>2 Wood</u> Singles. Open to all lady bowlers (2 woods, 21 ends).</p>
<p><b><u>MEN'S PAIRS</u></b></p> <p>Open to all men bowlers. All pairs are drawn. (4 woods, 21 ends).</p>	<p><b><u>LADIES' PAIRS</u></b></p> <p>Open to all lady bowlers. All pairs are drawn. (4 woods, 18 ends).</p>
<p><b><u>J&amp;D HART</u></b></p> <p>Singles. Open to all bowlers. Each member will have a handicap, validated by a Handicap committee, based on experience and competitions won in BCBC or other clubs, to a maximum of 26 points. Handicap(s) will be recorded on the scorecard and the first to reach own individual handicap will win. (4 woods).</p>	<p><b><u>MIXED TRIPLES</u></b></p> <p>Open to all bowlers. One man, one lady and one from either gender will be drawn from the names entered, taking experience into consideration. A maximum of 12 teams will be drawn in 4 groups of 3 triples; each team within the group will play 8 ends against the other 2. The winning team (determined on 2 points for a win, 1 for a draw then shot difference if necessary) from each group will play a semi-final of 8 ends. The final will be 10 ends. Whole event to be played on Triples day.</p>
<p><b><u>MIXED PAIRS</u></b></p> <p>Open to all bowlers. Pairs as entered, (not drawn), one lady and one man. (4 woods, 18 ends).</p>	<p><b><u>ALAN GREEN TROPHY</u></b></p> <p>Singles. Open to all bowlers who have not won any BCBC Club adult competition. (4 woods, 21 shots).</p>
<p><b><u>THE NOVICES CUP</u></b></p> <p>Singles. Open to all bowlers with less than 5 years bowling experience and who have not won a BCBC singles competition. Played with 4 woods over 15 ends. Scoring on each end will be for a total of 10 points : (4 pts for the wood nearest the jack; 3 pts for the 2nd wood; 2 pts for the 3rd wood; 1 pt for the 4th wood). N.B. if opponents woods are tied then both get the higher score e.g. tied for shot 4pts each then 3 pts for next scoring shot etc. The bowler nearest the jack is given the mat</p>	